

LOMLOE and **ENERGEZE**

Energize aligns with the key themes of the LOMLOE educational reform.

INCLUSIVITY

In *Energize*, different ways of learning and diversity in the classroom are catered for so that all students can achieve the learning objectives.

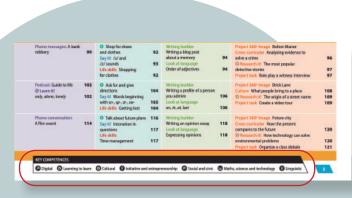
- Carefully graded project tasks in Project 360° lessons
- Dialogue Builder & Writing Builder step by step approach to productive skills
- Real Talk students practise speaking in a safe space by recording themselves at home
- Cumulative reviews
- Additional Writing practice with tips and strategies in the Writing Workshop (Workbook)
- Active Learning Kit and Kahoot!



Project Task



Cumulative review



Key competence map

COMPETENCE-BASED LEARNING

Energize is a competence-focused course with practical and achievable objectives. It develops all the key competences and equips students with useful skills for real life.

- Key competences flagged in the Student's Book through clear competence icons
- "Your turn" exercises at the end of every lesson help to put new language into practise
- Various key competences are developed through the final Project tasks in the Project 360° (e.g. digital competence, Learning to learn, etc.)

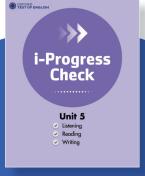
DIGITAL COMPETENCE DEVELOPMENT

Energize is based on a blended methodology and effectively combines face-to-face and online learning. Students have the possibility to develop digital competence throughout the course through the use of a variety of digital tools.

- Project 360° exploration of a 360° image with hotspots that include embedded media
- Active Learning Kit designed for students to take responsibility for their own learning, and monitor their own progress
- Blended solution: access to the digital Workbook with the purchase of the print Workbook



Project 360°



iProgress check



Cumulative reviews

CONTINUOUS ASSESSMENT

Energize offers the possibility of continuous assessment using digital and print resources.

- Project 360° possibility to assess students continuously through the use of Project evaluation rubrics
- · Cumulative reviews every three units
- iProgress check in the Active Learning Kit
- Kahoot! 9 quizzes per level (1 per unit)
- Specific competences tests

MEDIATION

• Downloadable mediation packs at A2, B1 and B2 levels on Oxford Premium

EDUCATION FOR SUSTAINABLE DEVELOPMENT AND GLOBAL CITIZENSHIP

Topics related to the United Nations Sustainable Development Goals and global citizenship are covered in *Energize* through reading texts, as well as in the Project 360° lessons.

Topics covered include:

- Project 360°: Learning about the contamination of our oceans and the impact of plastic on the environment
- Project 360°: Natural History Museum learning about endangered species
- Intercultural education 360° images from various cities around the world, learning more about their culture and heritage (including New York, London, Dublin, Mexico, Venice)



Learning about the contamination of our oceans



Intercultural education



Googleable reading texts

RESEARCH IT! 🔕

Go online and find out:Some insects are very important to humans. How are bees important?

SCIENTIFIC SPIRIT

Development of critical thinking and exposure to real and authentic topics that encourage students to debate different points of view and develop their own opinions. Reading texts and project tasks based around cross-curricular topics.

- "Research it" feature in Project 360° encourages students to find out more about a topic
- Googleable reading texts allow learners the opportunity to research them independently
- Cross-curricular reading texts and project tasks such as the Bio-Dome project and the Anechoic chamber bring scientific topics into the English classroom

Research it!