

Arts & Crafts 6						
• Why do we make art?						
	Unit introduction	Lesson 1	Lesson 2	Lesson 3	STEAM Challenge	Imagine and create
1. Science Page 5 Still images	Watch. Play the game Scientific illustration	What is a flip book and a zoetrope? Analyse: Flipbook and zoetrope Watch. Create: Zoetrope Illustration	How can we tell stories with comics? Analyse: Science comic Create: Make a comic Comics	What orientations and shots can photos have? Analyse: Formats and shots Create: Magazine cut out shots Photography	STEAM Challenge Pinhole camera	Create and Art quote Review activities
2. Technology Page 15 Moving images	Watch. Play the routine game Visual thinking	What is a pixel? Analyse: Pixels in bitmaps and vector graphics Create: Pixel avatar Videogames	How can we animate? Analyse: Cut out and stop motion Watch. Create: Cut out animation Animation	How do cameras move? Analyse: Camera movement Create: Pan shot and tracking shot Films	STEAM Challenge Special effects	Create and Art quote Review activities
Page 25 Project. Learning situation 1 Eco-friendly housing						
3. History Page 27 2D: drawing and painting	Watch. Play the timeline game Draw your history	How can we use the colour wheel? Analyse: Harmony and contrast Watch. Create: Harmony and contrast using the colour wheel Digital art	How can we use shapes in our paintings? Analyse: Geometric and irregular shapes Create: Glue drawing Painting	What types of image are there? Analyse: Figurative and abstract images Create: Mixed technique painting Mixed techniques	STEAM Challenge Art in history	Create and Art quote Review activities
4. Politics Page 37 3D: sculpture	Watch. Play find the differences Investigate an artist	What types of composition are there? Analyse: Basic composition Create: Plan your sculpture Assemblage	What materials can we use? Analyse: Recycled and natural materials Watch. Create: Scavenger hunt Modelling	What are textures? Analyse: Natural and artificial textures Create: Texture samples Sculpture	STEAM Challenge Mixed media	Create and Art quote Review activities
Page 47 Project. Learning situation 2 Inclusive playground						
5. Economy Page 49 Art in my world: design	Watch. Play the game Infographic	Why do we make posters? Analyse: Poster designs Create: Design a poster Printmaking	What makes designs interesting? Analyse: Similarity, proximity and continuity Create: Op Art hand Visual communication	How can we use layers in graphic design? Analyse: Layers that use layers Watch. Create: Design a logo with layers Graphic design	STEAM Challenge Optical illusions	Create and Art quote Review activities
6. Religion Page 59 Art in my world: architecture	Watch. Play the game Personalisation	What are star polygons? Analyse: Star polygons Create: Paper star polygons Design	What are the colours of light? Analyse: Colour filters Watch. Create: Stained glass Glass art	How does architecture change around the world? Analyse: Styles around the world Create: Decorate using styles Architecture	STEAM Challenge Ancient Greek temple	Create and Art quote Review activities
Page 69 Project. Learning situation 3 Corner bookmarks						

- Talk about art in every unit
 - WebQuest in every project
- Watch. unit videos and craft videos

Key competences

- Linguistic communication
- Science, Technology, Engineering and Mathematical (STEM)
- Digital
- Personal, social and learning to learn
- Entrepreneurship
- Citizenship
- Cultural awareness and expression